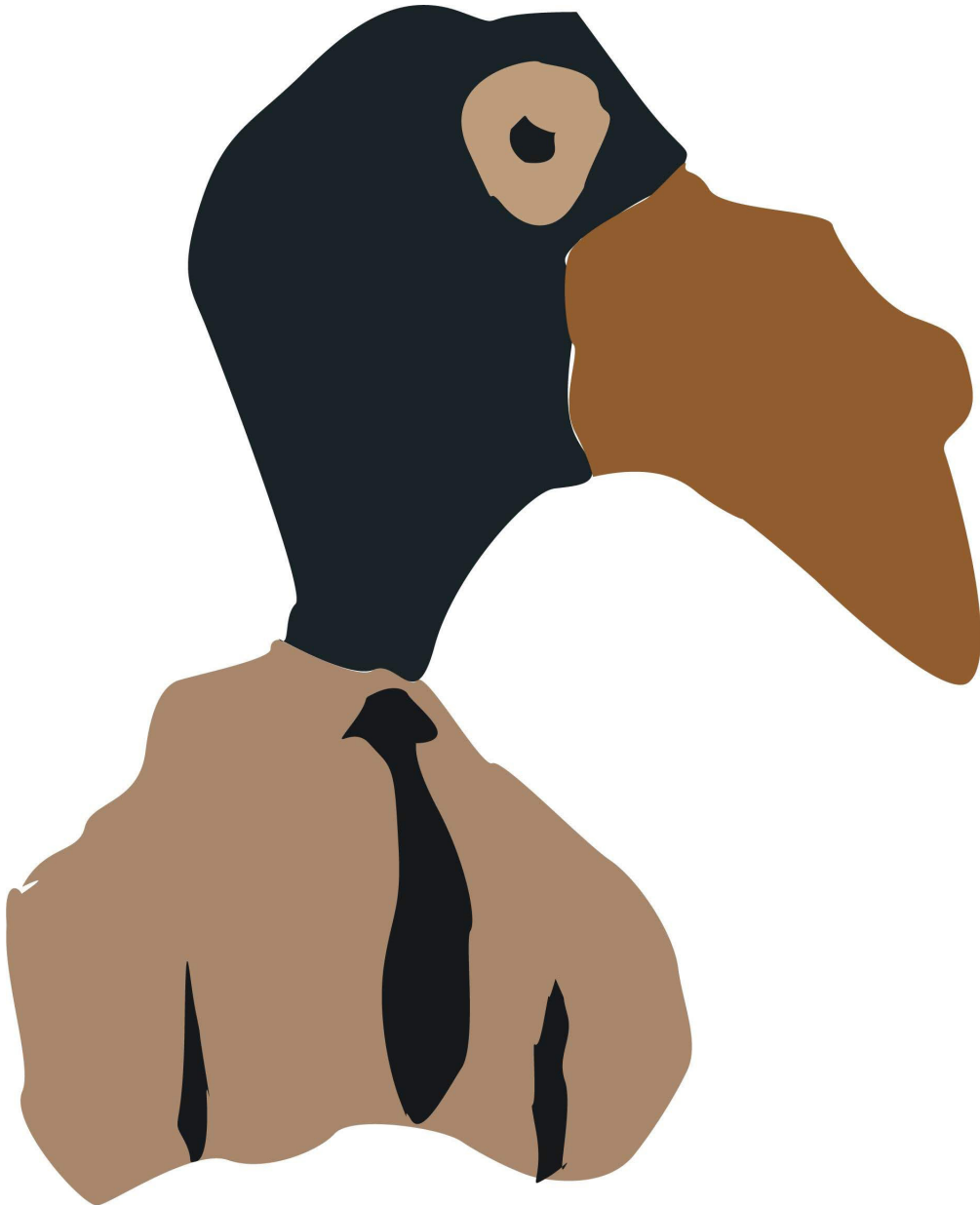


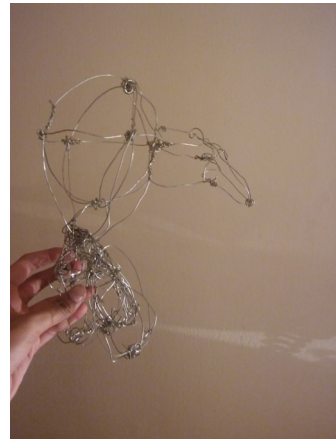
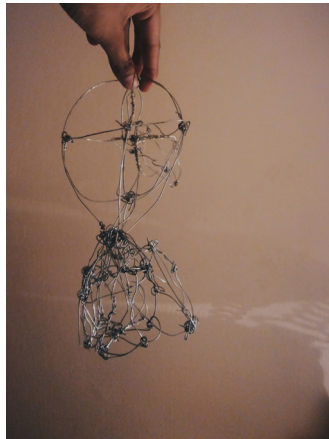
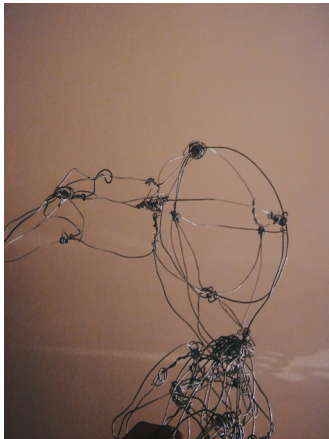
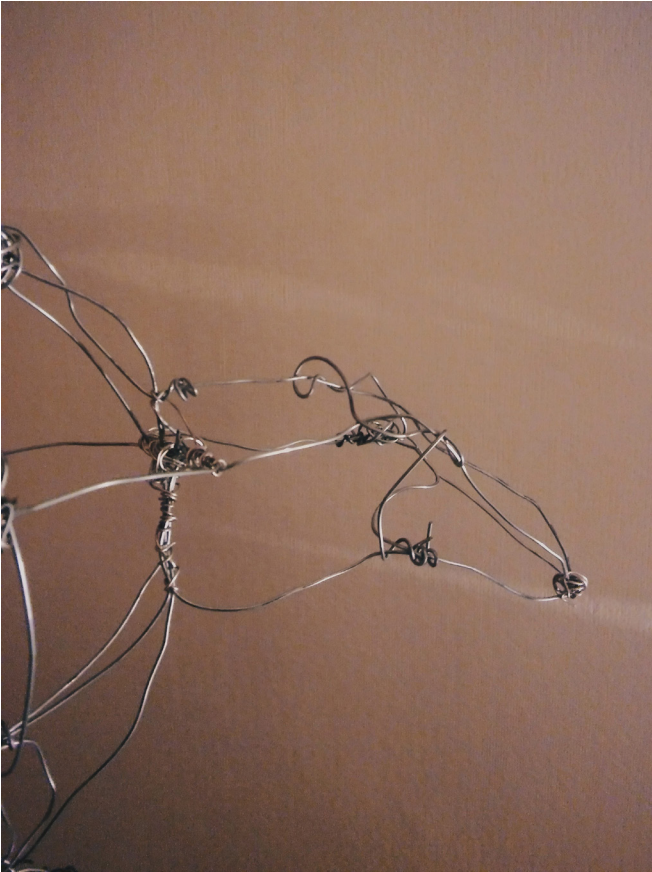
The Unnamed Duck Man Hybrid



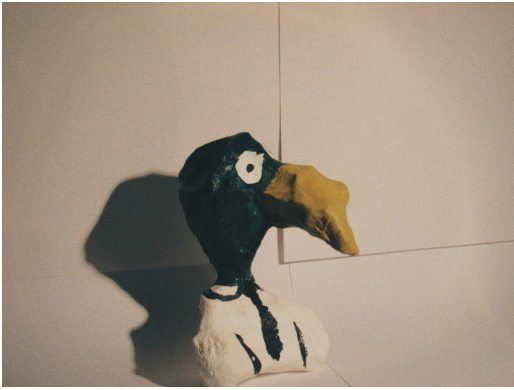


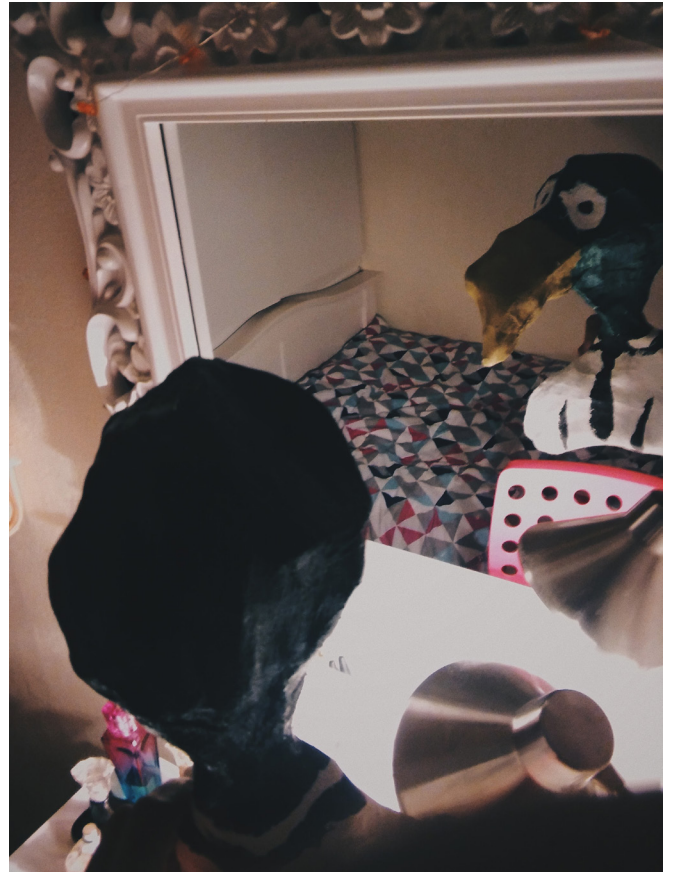
It all started off when I came across a duck at a zoo of all places and I thought that it'd be a good idea to create a sculpture of a duck, simply because I saw it at a zoo. I could have done literally any other animal, but seeing a duck in this setting was the most intriguing thing for me since you don't usually see ducks in zoos because they don't really belong there.





In order to create my sculpture, I made the base using metal wires, so that I could get a rough idea of what it would look like and how big it'd be. I would then go on to stuff it with paper and cover it in mod rock before painting it.





I went and photographed him a lot, both in the studio and at home, so that I could photograph him from all angles in order to see how he looked from those angles, as well as getting a close up of his features. It was then the case of choosing the best shot that I had of him in order to create a digital illustration since I knew that the sculpture would eventually erode and that the paint would chip over time, so I had to make the most of it.



I chose this picture in the end because it highlighted all of his features effectively, and it allowed me to create a decentish illustration of him. He doesn't have a name because I couldn't think of one, plus it seemed weird to give a sculpture a human name.

